

MASTER BELCH



Each night, the player to the right of Master Belch is absorbed. If all players are part of Master Belch, you win.

MR. CARPENTER



Each night, choose a player to join the Happy Happy Cult. If all current players are in your cult, you win.

MR. SATURN



If you are abducted by Starmen, they cannot abduct anyone else the following night. BOING!

+3

NESS



If you are jailed, reveal your role and get out of jail.

+3

NEW AGE RETRO HIPPIE



You are on the side of the Starmen. Wake each night and look for Paula.

-3

NICE



You are a member of the Runaway Five and know who the other members are.

+2

FINAL STARMAN



Wake with the other Starmen, you only win if you are the last player left.

-4

OKAY



You are a member of the Runaway Five and know who the other members are.

+2

ORANGE KID



You must always vote to jail other players.

+2